



25th Annual Southern California High School Soccer Classic

Hosted By: Oceanside High School “Home of the Nautical Cup”
December 27, 28 & 30, 2019

Tournament Format & Rules

Competition

1. All games will be played honoring National High School Federation rules.
2. All games considered final. No protests allowed. The tournament director or designee will resolve any situation not explicitly covered by the rules.
3. The **HOME TEAM is listed first on the schedule and will wear Dark Jerseys**. In the event of a conflict (decided by referee), the home team will change to an alternate color jersey.
4. Teams failing to report, ready to play, within five (5) minutes of the scheduled kickoff time, or home teams failing to change to an alternate jersey in cases of color conflict, will forfeit the game by a 3-0 score. If both teams fail to report within five (5) minutes of the scheduled kickoff, each team will receive zero (0) points.

Format of Play

1. Game Length:	<u>Pool Play</u>	<u>Quarter-Finals</u>	<u>Semi-Finals</u>	<u>Finals</u>
Varsity	80:00	80:00	80:00	80:00
JV/Frosh	60:00	60:00	60:00	60:00

2. Standings will be determined by points awarded as follows:

6 points for each win 1 point for each goal (maximum of 3 per game)
3 points for each tie 1 point for each shutout, including 0-0 ties

Deduct one (1) point for each red card issued per player or coach. Team with highest point total wins group.

*Ties in standings will be resolved as follows:

- a. Winner in head-to-head competition.
- b. Goals allowed
- c. Difference between goals scored & allowed (i.e.: 5 scored minus 4 against = +1).
- d. If required to determine advancement to Quarterfinal or Semifinal games, a kicks from the mark shoot-out will be held fifteen minutes prior to the start of the scheduled Quarter-Final or Semi-Final game or next scheduled match involving the two tied teams (which-ever occurs first).

Overtime for Quarter-Final, Semi-Final and Championship games will consist of two ten (10) minute overtime periods (sudden victory) followed by NFHS kicks from the mark, if necessary. Normal substitution rules apply to overtime periods. Other non-championship flight matches requiring a tie-breaker for advancement will go straight to NFHS kicks from the mark.

3. All teams will compete in (round-robin) pool play or medal round. All teams are guaranteed 3 games and in some pool play groups, will play a maximum of 4 games.

(all rules subject to change)