



29th Annual SoCal High School Classic

December 27, 28 & 30, 2024

Tournament Format & Rules

Competition

1. All games will be played honoring National High School Federation rules. Varsity = 40 minute halves while JV and Frosh/Soph brackets play 30 minutes halves in all games (see *Format of Play* below).
2. All games considered final. No protests allowed. The tournament director or designee will resolve any situation not explicitly covered by the rules.
3. The **HOME TEAM is listed first on the schedule and will wear Dark Jerseys**. In the event of a conflict (decided by referee), the home team will change to an alternate color jersey.
4. Teams failing to report, ready to play, within five (5) minutes of the scheduled kickoff, or home teams failing to change to an alternate jersey in cases of color conflict, will forfeit the game by a 3-0 score. If both teams fail to report within five (5) minutes of the scheduled kickoff, each team will receive zero (0) points.

Format of Play

1. Game Length:	<u>Pool Play</u>	<u>Quarter-Finals</u>	<u>Semi-Finals</u>	<u>Finals</u>
Varsity	80:00	80:00	80:00	80:00
JV & Fr/So	60:00	60:00	60:00	60:00

2. Most groups will be organized in groups of eight with winners of each game advancing and losers moving to a consolation bracket. **All consolation games end as ties (= no pk's). First round & semifinal games ending in ties will be reported as ties on the respective teams' records. However, those games go straight to NFHS kicks from the mark for advancement purposes only. Varsity championship games ending in a tie will consist of two ten (10) minute overtime (sudden victory) periods and the final match result and the final score will stand as the result of record for both teams, with one winner and one loser.**

For those teams engaged in groups where standings are necessary, standings will be determined by points awarded as follows:

- | | |
|-----------------------|---|
| 6 points for each win | 1 point for each goal (maximum of 3 per game) |
| 3 points for each tie | 1 point for each shutout, including 0-0 ties |

Deduct one point per red card per player/coach. Team with highest point total wins group.

*Ties in standings will be resolved as follows:

- a. Winner in head-to-head competition.
- b. Goals allowed.
- c. Difference between goals scored & allowed (i.e.: 5 scored minus 4 against = +1).
- d. If required to determine advancement to Quarterfinal or Semifinal games, a kicks from the mark shoot-out will be held 15 minutes prior to the start of the scheduled Quarter-Final or Semi-Final game or next scheduled match involving the two tied teams (which-ever occurs first).

In these groups, semi-final matches tied after regulation will also officially be recorded as ties on the record. Advancement will be determined via **NFHS kicks from the mark**, when necessary. Normal substitution rules apply to overtime periods.

3. All teams are guaranteed 3 games.

(all rules subject to change)